#### TITLE TITLE

#### NAME NAME

#### Master's thesis in Software Engineering at

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#### Abstract

Model Driven Software Engineering is a  $\dots$ 

#### Acknowledgements

First and foremost, I would like to thank  $\dots$ 

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# Acronyms

 $\mathbf{MDSE}\ \mathrm{Model}\ \mathrm{Driven}\ \mathrm{Software}\ \mathrm{Engineering}.$ 

**SE** Software Engineering.

#### Introduction

Software Engineering (SE) is an engineering discipline that focuses on the development of high-quality software systems [1]. ...

- 1.1 Context and Approach
- 1.2 Problem Description
- 1.3 Methodology
- 1.4 Contribution
- 1.5 Outline

### Background

In this chapter, we will present some of the knowledge that our research is built upon. This theory is important to know in order understand the following chapters. ...

< The following sections and subsections are just examples of how to structure the background >

- 2.1 Model Driven Software Engineering
- 2.1.1 Modeling languages
- 2.2 Machine Learning
- 2.2.1 Supervised Learning
- 2.2.2 Unsupervised Learning
- 2.2.3 Reinforcement Learning

Q-learning

## Design and Implementation

In this chapter the implementation of the algorithm will be explained.  $\dots$ 

- 3.1 Demonstration
- 3.2 Development method
- 3.3 Code structure

Use cases

# **Analysis and Assessment**

Discussion

Related Work

### Conclusion

Further Work

#### Appendix A

### Source code

The source code for the plug-in is available at this URL: https://github.com/...

The source code for the underlying ...: https://github.com/...

# Bibliography

[1] Frank Tsui and Orlando Karam. Essentials of software engineering. eng. 2nd ed. Sudbury, Mass: Jones and Bartlett, 2011. ISBN: 9780763785345.